



Data Quality Check

2018 Championship Season

Reports approval

Before Approving a Report, the Results Manager should ensure data does not contain any big/ evident error - it is one of their primary duties.

This document lists some of the simple data quality checks that can be performed on some of the reports to avoid - and be able to override - big setup or data entry errors.

This list is based on experienced and "common" errors and does not aim to be fully comprehensive but only a suggestion.

The Results Manager will add their own experience to identify errors.

Report	Check
C48A Team Line-up Form	 check number of players in each Team correspond to Team Roster (net of Suspended players) After filled by the Coach: check number of boxes filled correspond to number of players, and that the eventual non-uniformed players have been scratched with a line check Captain and Assistants are actually in the Line-up
C48F Official Game Report (before Game)	 check Team Officials are defined check On- and Off-Ice Officials are defined
C48B Game Starting Line-up Form	 check number of players in each Team correspond to Line-up
C48F Official Game Report (during Intermissions and/or after Game)	 check Spectators have been entered look for non-closed penalties check End of penalties lasting to the end of the game check that scorers have at least one shot check number of players in plus-minus correspond to game situation check Goalkeepers Changes check eventual Time-out has been entered in case of GWS check the detail on second page
C54A Game Roster	 check Referee and Linesmen are defined check number of players in each Team correspond to Team Roster (net of DSQed players) check whether Head Coaches are defined for the teams check for any suspensions that might be expired
C54B Line-ups	 check report against hand-written Team Line-up Form Check if Captain and Assistant Captains are assigned (+C, +A)
C54C Graphical Line-ups	 check report against hand-written Team Line-up Form





Report	Check
C74 Game Summary	 check Goals + SVS (other team) = SOG in first table check that SOG and SVS in first table correspond to the ones in Goalkeeper Records (net of eventual ENG) check that scorers have at least one shot in corresponding period check plus/minus statistics carefully, especially for PP1/PP2/SH1/SH2/ENG Goals
C83 Player Statistics by Team	 check Games Played is logical check Goalkeepers SO/W/L